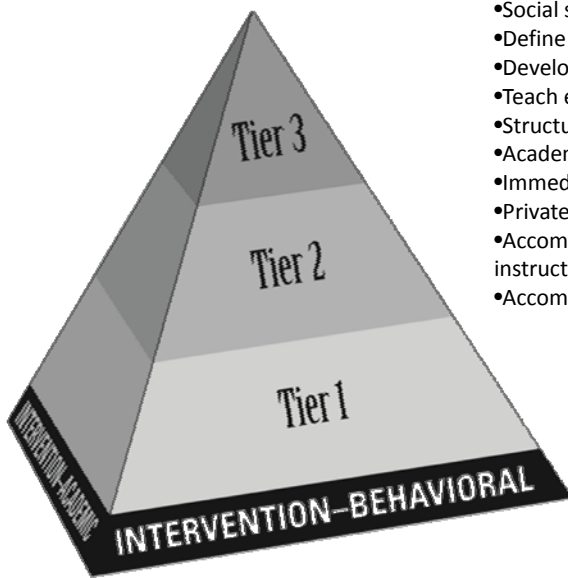


TIER 1 BEHAVIOR



- Promote & foster resiliency
- Social skills/Character Ed
- Define behavioral expectations
- Develop classroom rules
- Teach expectations & rules
- Structure of environment
- Academic enablers used
- Immediate feedback
- Private Redirections
- Accommodations / differentiation of instruction
- Accommodations/ differentiation of tasks

12

Tier 1: Build a Culture of Competence

- Define behavioral expectations
- Teach behavioral expectations
- Monitor and reward appropriate behavior
- Provide corrective consequences for behavioral errors

Note: Be sure to document all activity (via lesson plans)